

Comparing Abductive Theories

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Computational issues on abductive reasoning

- Abduction is used in many AI applications, e.g., diagnosis, design, discovery.
- Abduction is an important paradigm for problem solving, and is incorporated in programming technologies, viz, **abductive logic programming (ALP)**.
- Automated abduction is also studied in the literature as an extension of deductive methods or a part of inductive systems.

Comparing non-deductive capabilities between programs

- Intelligent agents perform non-deductive commonsense reasoning as well as deductive reasoning.
- Comparing capabilities of non-deductive reasoning such as abduction and induction is meaningful to measure intelligence of agents.
- Inoue and Sakama [IJCAI-05] defined two notions of **abductive equivalence** --- **explainable/explanatory** equivalence.

Comparison of abductive theories

- Evaluation of **abductive power** in ALP.
- **Refinement** and **revision** in ALP.
- **Equivalence** of abductive theories [IS05].
 - optimization, debugging, simplification, verification
- ◆ Relations between abductive agents.
- ◆ Software development of abductive theories.
- Comparison of **inductive theories** also involves similar computational issues.

When is an abductive theory stronger than another abductive theory?

- No definition in the literature of ALP.
 - In what circumstances, can we say that abduction by agent A is stronger than abduction by agent B?
 - When can we regard that abduction with knowledge P is stronger than abduction with knowledge Q?
 - When can we regard that abduction with hypotheses M is stronger than abduction with hypotheses N?
 - How about the relation between abductive theories (P,M) and (Q,N)?

Considerable parameters

- World
 - background knowledge
 - observations
- Agent who performs abduction
 - her logic of background knowledge
 - ◆ language, syntax
 - ◆ semantics
 - ◆ axioms, inference procedure
 - her logic of hypotheses/observation
 - ◆ language, syntax
 - ◆ logic of explanation entailment
 - ◆ criteria of best explanations

Abductive framework

- (L, B, H)
 - ◆ L : language / logic
 - ◆ B : background knowledge
 - ◆ H : candidate hypotheses
- Given an observation O , E is an **explanation** of O in (L, B, H) iff E belongs to H ($E \subseteq H$) and
 - $B \cup E \vdash_L O$
 - $B \cup E$ is consistent.
- When O has an explanation in (L, B, H) , O is **explainable in** (L, B, H) .

Abductive generality:

First Definition

- Let (L, B_1, H_1) and (L, B_2, H_2) be abductive frameworks.
- (L, B_1, H_1) is **more (or equally) explainable than** (L, B_2, H_2) iff, for any observation O , if O is explainable in (L, B_1, H_1) then O is explainable in (L, B_2, H_2) .
- **Explainable generality** requires that one abductive framework has more explainability than another abductive framework for any observation.



Note: L must be common when comparing frameworks.

Abductive generality: Second Definition

- Let (L, B_1, H_1) and (L, B_2, H_2) be abductive frameworks.
- (L, B_1, H_1) is **more (or equally) explanatory than** (L, B_2, H_2) iff, for any observation O , any explanation of O in (L, B_1, H_1) is also an explanation of O in (L, B_2, H_2) .
- **Explanatory generality** assures that one abductive framework has more explanation power (explanation contents) than another for any observation.
- **Explanatory generality** implies **explainable generality**.



Note: L must be common.

Example

- ⌘ $A_1 = (\text{FOL}, B_1, \{s,r\})$ and $A_2 = (\text{FOL}, B_2, \{s,r\})$ where
$$B_1 : s \rightarrow g$$
$$B_2 : s \rightarrow g, r \rightarrow g$$
- ⌘ A_1 and A_2 are **explainably equivalent**. That is, A_1 is **more or equally explainable than** A_2 , and vice versa.
- ⌘ A_1 and A_2 are **not explanatorily equivalent**.
- ⌘ A_2 is **more explanatory than** A_1 , but not vice versa.
- ⌘ $A_3 = (\text{FOL}, B_1, \{r\})$ and $A_4 = (\text{FOL}, B_2, \{r\})$ are **not explainably equivalent**.

Example

⌘ $A_1 = (\text{LP}, B_1, \{a, b\}), A_2 = (\text{LP}, B_2, \{a, b\}),$

$B_1 : p \leftarrow a, a \leftarrow b$

$B_2 : p \leftarrow a, p \leftarrow b$

⌘ A_1 and A_2 are **explainably equivalent**. That is, A_1 is **more or equally explainable than** A_2 , and vice versa.

⌘ A_1 and A_2 are **not explanatorily equivalent**.

In fact, $\{b\}$ is an explanation of a in A_1 but is not in A_2 .

⌘ A_1 is **more explanatory than** A_2 , but not vice versa.

Results in first-order logic


- **Definition** [Reiter, Poole]: An **extension** of (FOL, B, H) is $\text{Th}(B \cup S)$, where S is a maximal subset of H such that $B \cup S$ is consistent.
- The set of all extensions of A is denoted as $\text{Ext}(A)$.
- **Lemma** [Poole]: O is explainable in (FOL, B, H) iff there is an extension of (FOL, B, H) in which O is true.
- **Theorem**: A_1 is **more explainable than** A_2 iff, for any $X_2 \in \text{Ext}(A_2)$, there is $X_1 \in \text{Ext}(A_1)$ such that $X_1 \supseteq X_2$.
- **Theorem**: $A_1 = (\text{FOL}, B_1, H_1)$ is **more explanatory than** $A_2 = (\text{FOL}, B_2, H_2)$ iff $B_1 \models B_2$ and A_1 is **more explainable than** A_2 .

Results in first-order logic

- **Theorem**: $A_1 = (\text{FOL}, B_1, H_1)$ and $A_2 = (\text{FOL}, B_2, H_2)$ are **explainably equivalent** iff $\text{Ext}(A_1) = \text{Ext}(A_2)$.
- **Corollary**: If $B_1 \equiv B_2$ then (FOL, B_1, H) and (FOL, B_2, H) are **explainably equivalent**.
- **Theorem**: $A_1 = (\text{FOL}, B_1, H)$ and $A_2 = (\text{FOL}, B_2, H)$ are **explanatorily equivalent** iff $B_1 \equiv B_2$ and A_1 and A_2 are **explainably equivalent**.

Subclasses in first-order logic

- **Theorem (Assumption-freeness)**: $(\text{FOL}, B_1, \emptyset)$ is **more explainable than** $(\text{FOL}, B_2, \emptyset)$ iff $B_2 \models B_1$.
- **Theorem (Semi-monotonicity)**: Suppose two abductive frameworks with the same background knowledge, $A_1 = (\text{FOL}, B, H_1)$ and $A_2 = (\text{FOL}, B, H_2)$. If $H_1 \supseteq H_2$ then A_1 is **more explainable than** A_2 and is **more explanatory than** A_2 .

 Note: $B_1 \models B_2$ does not imply that (FOL, B_1, H) is **more explainable than** (FOL, B_2, H) .

Abductive Logic Programs (ALP)

⌘ (LP, B, H) : abductive framework where

- B : logic program (GEDP)
- H : set of **abducibles** (literals)

■ G : **observation** (a conjunction of ground literals)

■ $E \subseteq H$ is a **(credulous) explanation of G in (LP, B, H)** if all literals in G are true in a consistent answer set of $B \cup E$.

Results in abductive logic programs

- **Definition** [IS]: A **belief set of** (LP, B, H) (wrt E) is a consistent answer set of $B \cup E$ where $E \subseteq H$.
- When a belief set S is an answer set of $B \cup E$, S is also denoted as S_E .
- The set of all belief sets of A is denoted as $BS(A)$.
- **Theorem**: $A_1 = (LP, B_1, H_1)$ is **more explainable than** $A_2 = (LP, B_2, H_2)$ iff, for any $S_2 \in BS(A_2)$, there is $S_1 \in BS(A_1)$ such that $S_1 \supseteq S_2$.
- **Theorem**: $A_1 = (LP, B_1, H_1)$ is **more explanatory than** $A_2 = (LP, B_2, H_2)$ iff, for any $E \subseteq H_2$ and $S_E \in BS(A_2)$, there is $T_E \in BS(A_1)$ such that $E \subseteq H_1$ and $T_E \supseteq S_E$.

Results in abductive logic programs

- **Theorem**: $A_1 = (LP, B_1, H_1)$ and $A_2 = (LP, B_2, H_2)$ are **explainably equivalent** iff $\max(\text{BS}(A_1)) = \max(\text{BS}(A_2))$.
- **Theorem**: $A_1 = (LP, B_1, H_1)$ and $A_2 = (LP, B_2, H_2)$ are **explanatorily equivalent** iff $C_1 = C_2$ and $\max(\text{AS}(B_1 \cup E)) = \max(\text{AS}(B_2 \cup E))$ for any $E \in C_i$, where $C_i = \{ E \subseteq H_i \mid B_i \cup E \text{ is consistent} \}$ for $i=1,2$.

Results in abductive logic programs

- **Definition** [IS04]: Let \mathcal{R} be a set of rules. Two programs P_1 and P_2 are **strongly equivalent with respect to \mathcal{R}** if $AS(P_1 \cup R) = AS(P_2 \cup R)$ for any $R \subseteq \mathcal{R}$.
- **Note:** If there is no restriction on \mathcal{R} , the notion reduces to strong equivalence [Lifschitz, Pearce & Valverde, 2001].
- **Theorem:** Let B_1 and B_2 be EDPs, that is, logic programs without NAF in heads.
 (LP, B_1, H) and (LP, B_2, H) are **explanatorily equivalent** iff B_1^+ and B_2^+ are strongly equivalent with respect to H , where $B_i^+ = B_i \cup \{ \leftarrow L, \neg L \mid L \in Lit \}$.

Summary of Results

necessary and sufficient conditions

Logic	$A_1=(L, B_1, H_1)$ is more <input type="checkbox"/> than $A_2=(L, B_2, H_2)$	
	explainable	explanatory
FOL	$\forall X_2 \in \text{Ext}(A_2), \exists X_1 \in \text{Ext}(A_1)$ s.t. $X_1 \supseteq X_2$	$B_1 \models B_2$ and A_1 is more explainable than A_2
LP	$\forall S_2 \in \text{BS}(A_2), \exists S_1 \in \text{BS}(A_1)$ s.t. $S_1 \supseteq S_2$	$\forall E \in H_2 \forall S_E \in \text{BS}(A_2), \exists T_E \in \text{BS}(A_1)$ s.t. $E \in H_1$ and $T_E \supseteq S_E$

Summary of Results

Computational Complexities (Propositional Case)

Logic	$A_1=(L, B_1, H_1)$ is more <input type="checkbox"/> than $A_2=(L, B_2, H_2)$			
	explainable	explanatory		
FOL	Π^P_3 -complete	Π^P_3 -complete		
LP (general)	Π^P_3 -complete	Π^P_3 -complete		
LP (ELPs)	Π^P_2 -complete	Π^P_2 -complete		

Abductive Equivalence

- All generality relations are defined to be anti-symmetric, that is, two abductive frameworks are **explainably/explanatorily** equivalent in the sense of Inoue & Sakama [IJCAI-05] iff one is both more (or equally) and less (or equally) **explainable/explanatory** than another at the same time.
- With this correspondence, abductive equivalence can be more easily characterized by combining both directions of properties for abductive generality.

Discussion

- **Explainable generality** and **explanatory generality** have the same complexity, and are more complex in general than abductive equivalence.
- Abductive generality can be further characterized with the generality notions in default logic [Inoue & Sakama ICLP'06] and answer set programming [Inoue & Sakama AAI-07].
- In future work, further parameters can be considered.