

Learning by Answer Sets

Chiaki Sakama

Wakayama University, Japan

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Inductive Logic Programming (ILP)

Goal: Inductive construction of first-order clausal theories from examples and background knowledge.

State of the art: mostly handles **Horn logic programs** or classical clausal theories as background knowledge.

Problems of Horn Logic Programs

- ◆ Horn logic programs are **monotonic**, i.e., adding a new sentence to a program never invalidates previous conclusion.
- ◆ Horn LPs are not sufficiently expressive to represent **incomplete knowledge** and do not characterize **nonmonotonic** human thinking.

Nonmonotonic Logic Programs (NMLP)

Goal: Representing incomplete knowledge and reasoning with commonsense.

State of the art: non-Horn extensions of logic programming such as programs with negation as failure, explicit negation, disjunction, hypothesis, etc.

Nonmonotonicity in Induction

- ◆ Induction is **nonmonotonic** in the sense that once induced hypotheses might be changed by the introduction of new evidence.
- ◆ Induction problems assume background knowledge which is **incomplete**, otherwise there is no need to learn.
 - ▶ **Representing and reasoning with incomplete knowledge are vital issues in ILP.**

Limitations of Horn ILP

Negation as failure (NAF) is useful to effectively specify exceptions.

B: $\text{bird}(x) \leftarrow \text{penguin}(x).$

$\text{bird}(a).$ $\text{bird}(b).$ $\text{bird}(c).$ $\text{penguin}(d).$

positive ex.: $\text{fly}(a), \text{fly}(b), \text{fly}(c).$

negative ex.: $\text{fly}(d).$

a possible hypothesis:

$\text{fly}(x) \leftarrow \text{bird}(x), \text{not penguin}(x).$

- ✦ It would require indirect and unsuccinct representation to specify the same hypothesis using a Horn program.

Limitations of Horn ILP

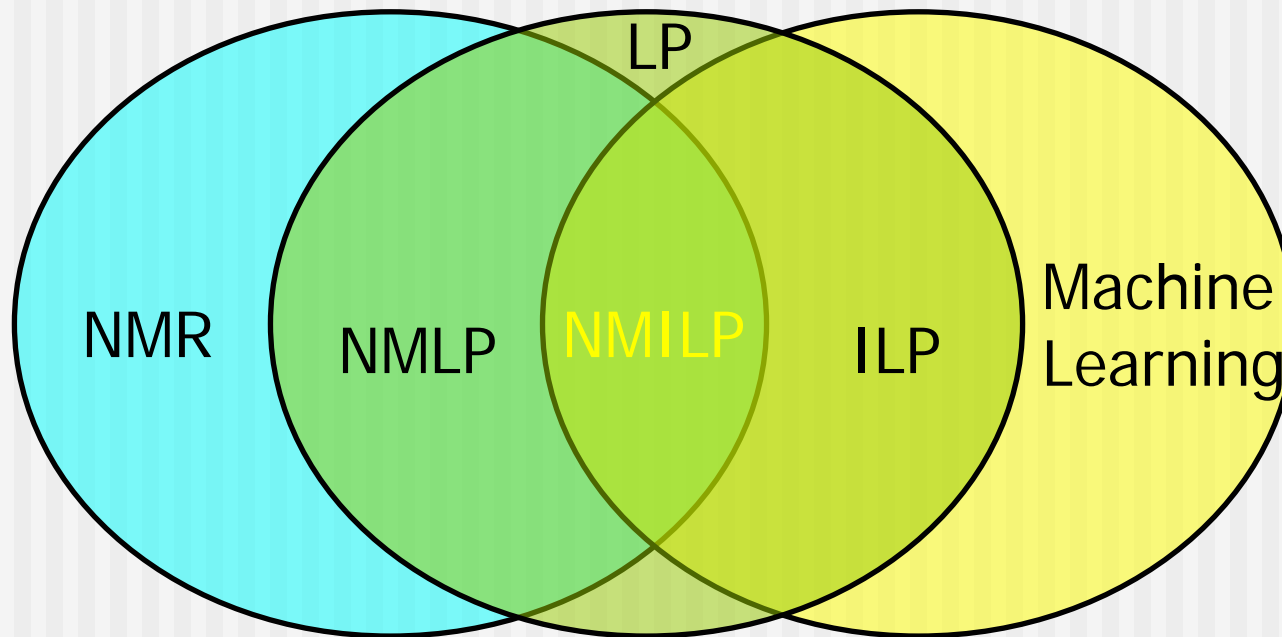
Negation as failure appears in many basic and practical Prolog programs.

e.g. Computing set differences:

$\text{diff}_{R-S}(X) \leftarrow R(X), \text{ not } S(X).$

✚ Horn ILP cannot handle a program containing such a rule with NAF.

Nonmonotonic ILP (NMILP)



- NMILP provides a framework for realizing both commonsense reasoning and inductive learning.

NMILP: Perspectives

- Extend the representation language
- Enable reasoning and learning from default knowledge
- Use well-established theoretical and procedural tools in NMLP
- Open new applications in nonmonotonic problems

What is the problem for NMILP?

- NMILP is different from classical logic, then existing techniques of Horn ILP are not directly applicable to NMILP.
- Extension of the present framework and introduction of new techniques for NMILP are necessary.

Purpose of this Research

- ◆ Consider **extended logic programs** (ELP) as background KB
- ◆ Build a theory of **nonmonotonic inductive logic programming**
- ◆ Develop a procedure for inducing **nonmonotonic rules** to explain positive/negative examples

Contents of This Talk

- Preliminary Definitions
- Learning from Positive Example
- Learning from Negative Example
- Discussion

Preliminary Definitions

- An **extended logic program (ELP)** is a set of rules of the form:

$$L_0 \leftarrow L_1, \dots, L_m, \textit{not} L_{m+1}, \dots, \textit{not} L_n$$

where *not* represents **negation as failure (NAF)**

- *pred(L)* denotes the predicate of L, and *const(L)* denotes the set of constants in L.
- The semantics of an ELP is given by the **answer set semantics (Gelfond&Lifschitz)**.

Preliminary Definitions

- A program is **consistent** if it has a consistent answer set.
- A consistent program which has a single answer set is called **categorical**.
- When a rule R is satisfied in every answer set of a program P , it is written as $P \models R$.

Preliminary Definitions

- A literal L or an NAF formula $\text{not } L$ is called an **LP-literal**.
- Let Lit be the set of all ground literals and $S \subseteq \text{Lit}$, then define
$$S^+ = S \cup \{ \text{not } L \mid L \in \text{Lit} \setminus S \}.$$
- For an LP-literal K ,
 - $|K| = K$ if K is a literal;
 - $|K| = L$ if $K = \text{not } L$.

Learning from Positive Examples: Problem Setting

Given:

- a **background knowledge base** P as a function-free & categorical ELP
- a **positive example** L as a ground literal s.t. $P \not\models L$

Find: a rule R satisfying: $P \cup \{R\} \models L$

Proposition

Let P be a program and R a rule s.t.
 $P \cup \{R\}$ is consistent.

For any ground literal L , $P \cup \{R\} \models L$
and $P \models R$ imply $P \models L$.

Relevance

- For two ground LP-literals L_1 and L_2 , $L_1 \sim L_2$ if $\text{pred}(L_1) = \text{pred}(L_2)$ and $\text{const}(L_1) = \text{const}(L_2)$.
- Let L be a ground LP-literal and S a set of ground LP-literals. L_1 in S is **relevant** to L if either (i) $L_1 \sim L$ or (ii) L_1 shares a constant with L_2 in S where L_2 is relevant to L .
- L is **involved** in a program P if $|L|$ appears in the ground instance of P .

Constructing Hypothesis

Let S be the answer set of P .

Then, $P \cup \{R\} \models L$ and $P \not\models L$ imply $P \not\models R$
(by Proposition), thereby

$$S \not\models R .$$

Consider the integrity constraint

$$\leftarrow \Gamma$$

where Γ is the set of ground LP-literals in S^+ s.t. every element in Γ is **relevant** to L and is **involved** in $P \cup \{L\}$.

Constructing Hypotheses

As S does not satisfy the constraint,

$$S \not\models \leftarrow \Gamma.$$

By $S \not\models L$, **not** L is in S^+ and also in Γ .

Shifting L to the head, we get

$$L \leftarrow \Gamma'$$

where $\Gamma' = \Gamma \setminus \{ \text{not } L \}$.

Finally, construct a rule R^* s.t.

$$R^* \theta = L \leftarrow \Gamma' \quad \text{for some substitution } \theta .$$

Example

P: $\text{bird}(x) \leftarrow \text{penguin}(x),$
 $\text{bird}(\text{tweety}) \leftarrow, \text{penguin}(\text{polly}) \leftarrow.$

L: $\text{flies}(\text{tweety}).$

Initially, $P \not\models \text{flies}(\text{tweety}).$

$S^+ = \{ \text{bird}(t), \text{bird}(p), \text{peng}(p),$
 $\text{not peng}(t), \text{not flies}(t), \text{not flies}(p),$
 $\text{not } \neg \text{bird}(t/p), \text{not } \neg \text{peng}(t/p),$
 $\text{not } \neg \text{flies}(t/p) \}$ (t/p means t or p).

Example (cont.)

Picking up LP-literals which are relevant to L and are involved in $P \cup \{L\}$:

$\leftarrow \text{bird}(t), \text{not peng}(t), \text{not flies}(t).$

Shifting $L = \text{flies}(t)$ to the head:

$\text{flies}(t) \leftarrow \text{bird}(t), \text{not peng}(t).$

Replacing *tweety* by a variable x :

$R^* = \text{flies}(x) \leftarrow \text{bird}(x), \text{not peng}(x)$

where $P \cup \{R^*\} \models \text{flies}(\text{tweety})$ holds.

Correctness Theorem

A rule R is **negative-cycle-free** if for any $\text{not } L$ in $\text{body}(R)$,
 $\text{pred}(L) \neq \text{pred}(\text{head}(R))$.

Let P be a categorical program,
 L a ground literal, and R^* a rule
obtained as above. If R^* is negative-
cycle-free and $\text{pred}(L)$ appears
nowhere in P , then $P \cup \{R^*\} \models L$.

Learning from Negative Examples: Problem Setting

Given:

- a **background knowledge base** P as a function-free & categorical ELP
- a **negative example** L as a ground literal s.t. $P \models L$

Find: a rule R satisfying:

$$P \cup \{R\} \not\models L$$

Target Predicate

- A **target predicate** is a pre-specified predicate which is subject to learn.
- In case of positive examples, a target predicate is identified with the one appearing in the example.
- In case of negative examples, a negative example L is already entailed from P . The purpose is then to block the derivation of L by introducing some rule R to P .
- We set a target predicate which is different from the one appearing in L .

Selection of Target Predicate

- In a predicate dependency-graph, p_1 **strongly depends** on p_2 if for any path containing p_1 , p_1 depends on p_2 .
- p_1 **negatively depends** on p_2 if any path from p_1 to p_2 contains an odd number of negative edges.
- We select a target predicate from predicates in P on which $\text{pred}(L)$ **strongly and negatively depends**.

Proposition

Let P be a program and R a rule s.t.
 $P \cup \{R\}$ is consistent.

For any ground literal L , $P \cup \{R\} \not\models L$
and $P \models R$ imply $P \not\models L$.

Constructing Hypothesis

Let S be the answer set of P .

Then, $P \cup \{R\} \not\models L$ and $P \models L$ imply $P \not\models R$
(by Proposition), thereby

$$S \not\models R .$$

Consider the integrity constraint

$$\leftarrow \Gamma$$

where Γ is the set of ground LP-literals in S^+ s.t. every element in Γ is **relevant** to L and is **involved** in $P \cup \{L\}$.

Constructing Hypotheses

As S does not satisfy the constraint,

$$S \not\models \leftarrow \Gamma.$$

If Γ contains **not** K which has the target predicate, shifting K to the head, we get

$$K \leftarrow \Gamma'$$

where $\Gamma' = \Gamma \setminus \{ \text{not } K \}$.

Finally, construct a rule R^* s.t.

$$R^* \theta = L \leftarrow \Gamma' \quad \text{for some substitution } \theta.$$

Example

P: $\text{bird}(x) \leftarrow \text{bird}(x), \text{not ab}(x),$
 $\text{bird}(x) \leftarrow \text{penguin}(x),$
 $\text{bird}(\text{tweety}) \leftarrow, \text{penguin}(\text{polly}) \leftarrow.$

L: $\text{flies}(\text{polly}).$

Initially, $P \models \text{flies}(\text{polly}).$

$S^+ = \{ \text{bird}(t), \text{bird}(p), \text{peng}(p), \text{not peng}(t),$
 $\text{flies}(t), \text{flies}(p), \text{not ab}(t), \text{not ab}(p),$
 $\text{not} \neg \text{bird}(t/p), \text{not} \neg \text{peng}(t/p),$
 $\text{not} \neg \text{flies}(t/p), \text{not} \neg \text{ab}(t/p) \}.$

Example (cont.)

Picking up LP-literals which are relevant to L and are involved in $P \cup \{L\}$:

← $\text{bird}(p), \text{peng}(p), \text{flies}(p), \text{not } \text{ab}(p)$.

Let ab be the target predicate on which flies strongly and negatively depends.

Shifting $L = \text{ab}(p)$ to the head:

$\text{ab}(p) \leftarrow \text{bird}(p), \text{peng}(p), \text{flies}(p)$.

Replacing polly by x :

$R^* = \text{ab}(x) \leftarrow \text{bird}(x), \text{peng}(x), \text{flies}(x)$.

Example (cont.)

In this case, however, $P \cup \{R^*\}$ is inconsistent. To get a consistent program, dropping $\text{flies}(x)$ from R^* , we get

$$R^{**} = \text{ab}(x) \leftarrow \text{bird}(x), \text{peng}(x)$$

where $P \cup \{R^{**}\} \models \text{flies}(p)$ holds.

The rule R^{**} is further simplified as

$$\text{ab}(x) \leftarrow \text{peng}(x)$$

using the second rule in P .

Correctness Theorem

Let P be a categorical program,
L a ground literal, and R^* a rule
obtained as above. If $P \cup \{R^*\}$ is
consistent and $P \cup \{R^* \theta\} \not\models L$ for
some substitution θ , then
 $P \cup \{R^*\} \not\models L$.

Discussion

Learning from Multiple Ex's

- Our algorithm is applicable to **learning from a set of examples** by iteratively applying the procedure to each example.
- The result of induction depends on the order of examples in general.

Learning from Non-Categorical Programs

- When a program has **more than one answer set**, different rules are induced by each answer set.

- For example, the program

$p(a) \leftarrow \text{not } q(a), \quad q(a) \leftarrow \text{not } p(a)$

has two answer sets: $\{p(a)\}, \{q(a)\}$.

Given the positive example $r(a)$, applying the procedure to each AS produces

$r(x) \leftarrow p(x), \text{ not } q(x) \quad \text{and}$

$r(x) \leftarrow q(x), \text{ not } p(x).$

Correctness and Completeness

- We provided sufficient conditions to guarantee the correctness of the procedure.
- On the other hand, the procedure is **not complete** in general.
- There exist possibly infinite solutions for explaining examples, so that **selecting meaningful hypotheses is important**.
- In our algorithm, conditions of **relevance and involvement** are used to filter out useless hypotheses.

Computability

- We consider **function-free and categorical ELPs**.
- With the f-f setting, S^+ is **finite** and the selection of relevant and involved literals from S^+ is done **in polynomial time**.
- An important class of categorical programs is **stratified programs**.
In a f-f stratified program, an inductive hypothesis R^* is **efficiently constructed** from S^+ .

Connection to Answer Set Programming (ASP)

- **ASP** solves a problem by computing answer sets which correspond to solutions.
- We constructed inductive hypotheses **by computing answer sets** of an ELP.
- This enables us to **use existing ASP solvers** for computing induction in NMLP.

Summary

- This paper introduced a method of **inductive learning in nonmonotonic LPs**.
- The result combines techniques of the two important fields of logic programming, NMLP and ILP, and contributes to a theory of **NMILP**.
- The paper is available from my HP:
<http://www.wakayama-u.ac.jp/~sakama>